



DODGEBALL

I. Eligibility

1. Any undergraduate student enrolled in a minimum of one credit hour with a valid Bethany ID card is eligible until they withdraw from the college or fail to comply with other eligibility guidelines.
2. Any faculty member or administrative/staff personnel employed by the college with an administrative/staff ID card.

II. Roster Size

1. Unlimited number of players. A maximum of ten "Intramural Champion" t-shirts will be awarded to the winning team.
2. New players may be added to the roster any time during the regular season by notifying the Intramural Director. Players may not be added during play-offs. Players must have participated in at least one regular season game to be eligible to participate in play-offs.
3. Players may only play for the team for which they are rostered.

III. Object of the Game

1. Eliminate all of the players from the other team by hitting them with a thrown ball or by catching the balls thrown by the opposing team.
2. The team that wins 3 out of 5 games or is ahead at the end of the 30 minute time limit is the winner. If the teams are tied at the end of 30 minutes, a sudden death round will be played involving one chosen member from each team going head-to-head.

IV. Rules

1. Teams start with 6 players on the floor with a minimum of two females.
2. Substitutions may occur in the case of injury. Whenever possible, a female should sub for a female and a male should sub for a male.
3. The game begins with each team lining up behind their end line and advancing at the official's signal to retrieve the balls that have been placed on the center line.
4. At the start of the game only, players must retreat to behind the 10 foot line of the volleyball court before they may throw at the opposing team.
5. A player may not step over the center line at any time but they may reach over the line to retrieve a ball.

6. If a player is hit by a ball thrown by the other team before it hits the floor or wall, that player is out.
7. A ball is considered live if it rebounds off a player or another ball.
8. If a player is hit above the shoulders, they will not be called out unless the player ducks or takes a position where their head is below where their shoulders would normally be. In this case, the throw will be considered legal and the player will be called out.
9. A player may use a ball to block a thrown ball and will not be considered out.
10. If a player blocks a thrown ball into another player on their team, the player hit will be called out.
11. If a blocking ball is dropped as a result of contact from a live ball, then the player who drops the ball is out.
- ~~12. A player may block a live ball then release the blocking ball in order to attempt to catch a live ball.~~
13. A player cannot leave the playing field to avoid being hit or in an attempt to catch a live ball.
14. A player cannot hit opponents or be hit when not in the playing field.
15. Players may exit across the back line and return across the back line in order to retrieve balls outside the playing area. They may not cross the center line extended.
16. Players who have been called out may retrieve stray balls for their teammates provided they do not cross the center line extended.
- ~~17. If a player catches a thrown ball, the thrower will be out and an eliminated player from the catcher's team may return to the game. Players must return in the order they were eliminated.~~
18. If a ball hits a player but his/her teammate catches the ball before it hits the floor, both players remain in the game. The thrower is out and an eliminated player from the catcher's team returns.
19. If at any point play stalls (i.e. neither team throws a ball for an extended period), the refs will start a 5 second count-down. Both teams must throw at least one ball (provided they have one) within the 5 seconds.
20. If both teams have only one player remaining, the refs may instruct the players to play within a shorted court outlined by the 10-foot lines of the volleyball court.